

## Used Lasagna Cricket

The newest member of the Used Lasagna family of games

Requirements: A standard deck of playing cards (52 card deck) with the Jacks, Queens and Kings removed and 2 standard six sided dice of different sizes or colors.

The Game: First, determine how long you want to play the game. Typical cricket matches are:

Full length – Each team gets two innings (turns at bat) with ten outs in each inning

One Day International – 50 overs or ten outs per team

Pro40 – 40 overs or ten outs per team

Twenty20 – 20 overs or ten outs per team

Each over consists of six balls being bowled to the batter. For those of you more familiar with baseball, consider each over to be a series of six pitches.

Shuffle the deck and draw six cards. Set them face down in front of you side by side. Next, pick one of the six and roll the dice. Read the result in the corresponding chart.

If a number is the result, add that many runs to the team's score. If a Stumped! or Caught! is the result, then the batter is out. If a 4/6? is the result, then roll the dice again and read the result from the 4/6? Chart. If the result reads in /W?, then roll the dice again and read the result from the Wicket? Chart. If the result reads Umpire, then roll the dice again and read the result from the Umpire Chart. If the result reads No Ball, then the bowler is considered to have committed a foul and one run is scored. The No Ball result does not count towards an over.

As each ball is bowled, replace the card that was played with one from the bottom of the deck. The entire deck must be shuffled after each over or after each out. (The bowler is changed after each over and it usually takes a while for the next batsman to come up after an out. This is reflected here in the reshuffling of the deck.)

After ten outs are made or the number of overs being played has been reached, then the other team bats. In a full length game, if the team batting second in the first inning is down by a significant number of runs after ten outs, they can be forced to bat first in the second inning.

The team with the highest number of runs after the game has been completed wins the game. If a team gets more runs during it's time at bat than a team that has completed its turn(s) at bat, then the game is over.

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If you have any questions about this game or any other created by C and D Games, please feel free to contact me at [candgames@gmail.com](mailto:candgames@gmail.com) or via the C and D Games Yahoo group at: <http://games.groups.yahoo.com/group/canddgames/>